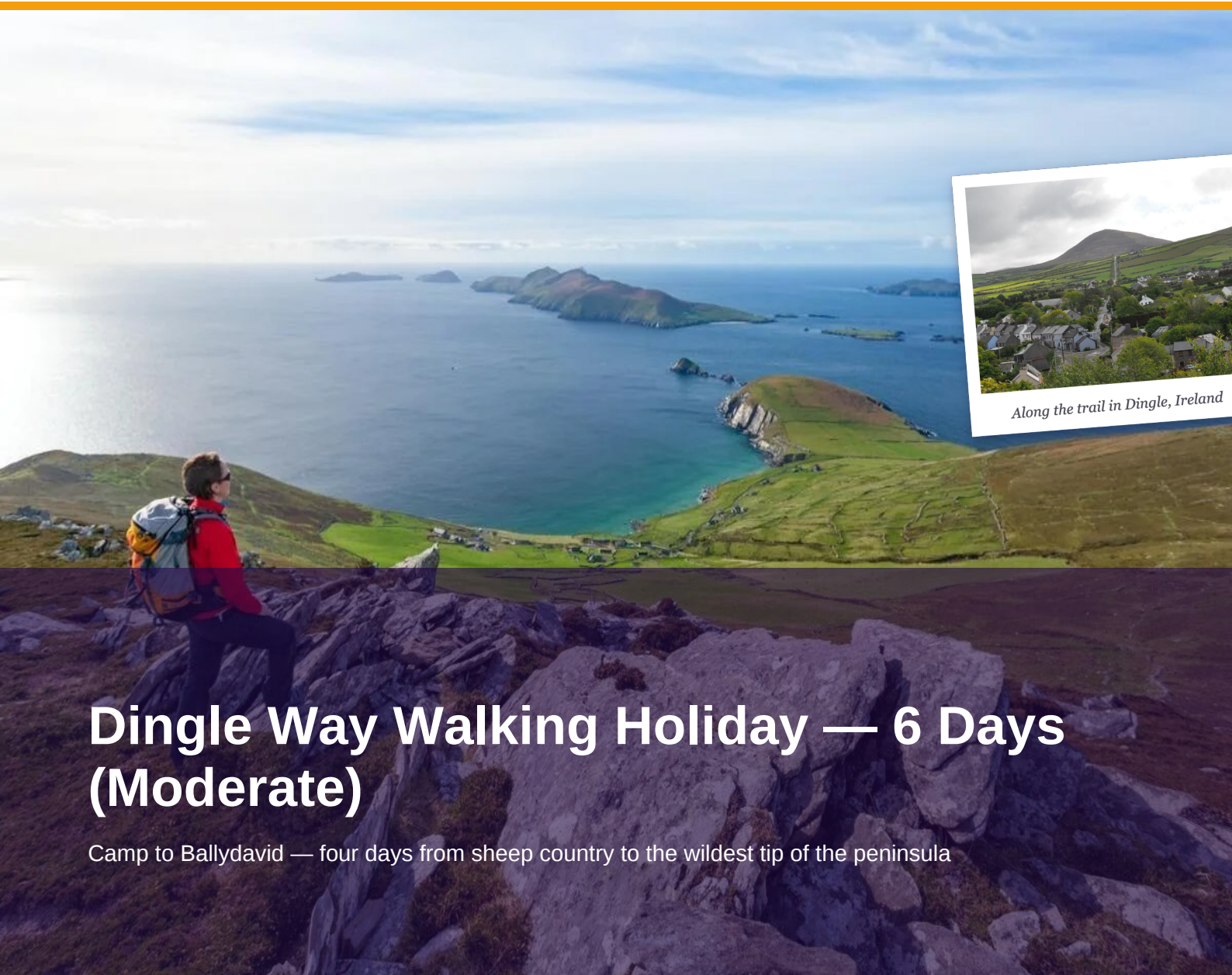




Dingle Way Walking Holiday — 6 Days (Moderate)

Camp to Ballydavid — four days from sheep country to the wildest tip of the peninsula

DURATION

6 days

WALKING DAYS

4

TOTAL DISTANCE

84.4 km

GRADE

Moderate

From

€745

per person

Book or enquire at

walkingholidayireland.com/walking-tours

[See website for current rates](#)

About This Tour

Four walking days on the Dingle Peninsula: Camp through Annascaul, Dingle town and Sleah Head, then on past Sybil Point and Smerwick Harbour to Ballydavid. Atlantic cliffs, beehive huts, ogham stones — and the Three Sisters skyline finishing the trip.

Tour Highlights

- **Camp to the Three Sisters in Four Days**

Four walking days on a clear, well-marked trail. Camp, Annascaul, Dingle, Dunquin, Ballydavid — every key village along the southern and western coast covered.

- **The Sleah Head Drive on Foot**

Beehive huts, ringforts, the Three Sisters cliffs, the Blasket Islands offshore. The kind of landscape Star Wars and Ryan's Daughter were filmed in — and far more rewarding on foot than from a tour bus.

- **Sybil Point and the Wildest Stretch**

Day 5 is the showpiece — north out of Dunquin around Sybil Point with the Atlantic on three sides, then east along Smerwick Harbour with the Three Sisters cliffs above you. Empty, dramatic, the section guests remember most clearly.

- **Finish at Ballydavid (Cuas)**

A small fishing harbour at the foot of Mount Brandon, with one good pub (Tig Áine), a quiet pier, and the kind of remote-Atlantic feel you'd normally have to take a ferry to find.

Who Is It For?

Walkers who want the Dingle Peninsula at a sensible pace.

Six days, four walking days at 17–23 km. Long-ish days but on rolling rather than mountainous ground. Every important village covered, with one extra section past the famous Sleah Head Drive into wilder country.

Couples and friends planning a real week away.

The pace lets you arrive without rushing, walk four real days, and finish in genuinely remote country at Ballydavid. The villages along the way — Annascaul, Dingle town — have proper character and good food.

People who want Atlantic drama and quiet country.

The 5-day stops at Sleah Head; the 6-day keeps going. Day 5 around Sybil Point and Smerwick Harbour is the wildest section of the entire Dingle Way and the part guests most often write home about.

Day-by-Day Itinerary

DAY
1

Arrival in Camp

Overnight: Camp

Arrive in Camp and settle into your first accommodation — a small village on the eastern shoulder of the Dingle Peninsula and the traditional starting point for the Dingle Way. Camp has a couple of friendly local pubs (Junction Bar and Ashes are both good for an early dinner), a small shop, and views south to the Slieve Mish Mountains and east toward Tralee Bay.

We will provide you with information on how to get here using public transport in your pre-departure pack — Tralee is the closest rail and bus hub, with a regular local bus service onward to Camp — or talk to us about private transfer options from Kerry Airport, Tralee station or Cork Airport.

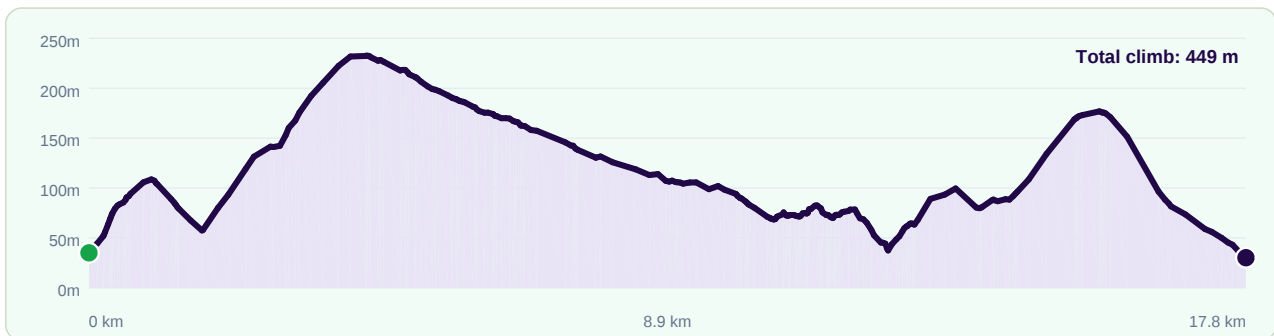
Tonight, rest. Tomorrow you start walking.

DAY
2

Camp to Annascaul

Walk: DW 2 Camp naar annascaul (17.8 km) · Overnight: Annascaul

ROUTE 17.8 km · 449 m ascent · Moderate



Your first walking day, west out of Camp through traditional sheep country to Annascaul. The trail rises gradually onto the southern shoulder of the Slieve Mish Mountains, with sweeping views back across Tralee Bay and forward into the heart of the peninsula. Quiet boreens, stone walls, occasional hawthorn — Kerry as it actually is.

Annascaul itself is a small inland village best known as the home of Tom Crean, the Antarctic explorer. The pub he opened on his return — the South Pole Inn — still pours pints under his portrait, and is the obvious place for dinner tonight.

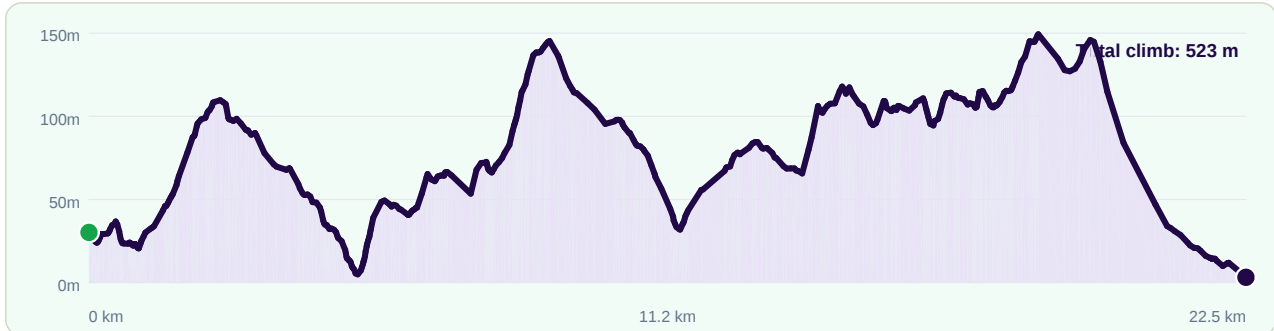
DAY

3

Annascaul to Dingle

Walk: DW 3 Annascaul to Dingle (22.5 km) · Overnight: Dingle

ROUTE 22.5 km · 523 m ascent · Challenging · Annascaul to Dingle



The big day — a long, beautiful crossing south-west to Dingle town. The trail climbs gently over the southern flank of the Slieve Mish Mountains, then descends gradually through farmland and the village of Lispolie into Dingle harbour. The first sight of the harbour as you come down off the high ground is one of those Irish moments that genuinely stays with you.

Dingle town is Ireland's most beloved harbour town — traditional music every night, exceptional restaurants, dolphins in the bay. Tonight, find a seat at Dick Mack's, John Benny's or O'Sullivan's Courthouse for live music with your dinner.

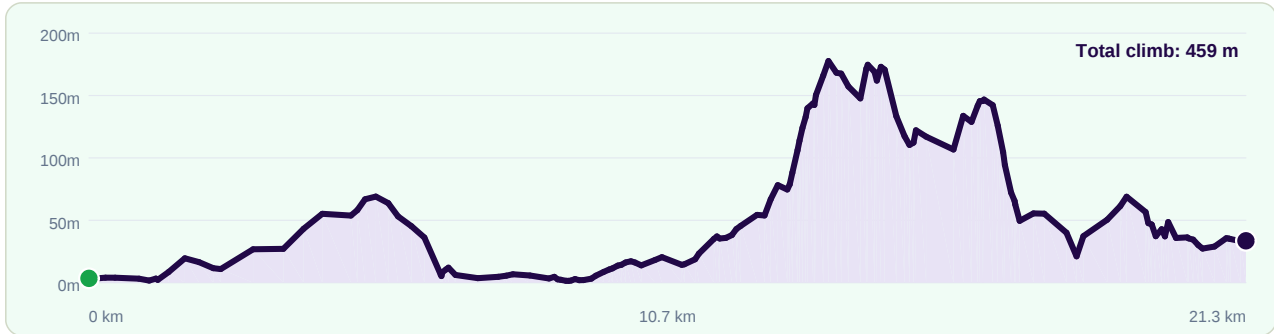
DAY

4

Dingle to Dunquin (Slea Head)

Walk: DW 4 Dingle to Dunquin (21.3 km) · Overnight: Dunquin

ROUTE 21.3 km · 459 m ascent · Moderate · Dingle to Dunquin



The showpiece coastal day. West out of Dingle through Ventry, then onto the famous Slea Head Drive — beehive huts, ringforts, the Three Sisters cliffs, and the long sweep of Coumeenooole Beach where Ryan's Daughter was filmed. The light here is what brought David Lean to Kerry in the first place.

You finish in Dunquin — the westernmost village in Europe, with the abandoned Blasket Islands offshore. The Blasket Centre on the cliffs is well worth a visit if you have time, and Krugers" pub by the harbour ramp is one of the most genuinely remote bars on earth.

DAY
5

Dunquin to Ballydavid (Cuas Feohanagh)

Walk: DW 5 Dunquin to Cuas Feohanagh (22.8 km) · Overnight: Ballydavid / Cuas

ROUTE 22.8 km · 296 m ascent · Moderate · Dunquin to Cuas



The wildest section of the entire Dingle Way. North out of Dunquin around Sybil Point with the Atlantic on three sides, then east along the long curve of Smerwick Harbour with the Three Sisters cliffs rising to your right. Cliff edges, bog road, ancient ogham stones, and the kind of empty country you'd normally have to take a ferry to find.

You finish in Ballydavid (Baile na nGall) — a small fishing harbour at the foot of Mount Brandon. Tig Áine on the pier is a memorable last stop, with seafood off the boats and views west across the Atlantic. Tonight, sleep with the ocean as your front garden.

DAY
6

Departure from Ballydavid

A leisurely morning. A last full Irish breakfast. A last look at the Atlantic.

Ballydavid is roughly 90 minutes by road from Tralee station and a similar drive to Kerry Airport. We can arrange a private transfer for the morning if you'd prefer — just let us know with your booking. Many guests add a night in Dingle town on the way out; it's an easy decision.

Ready to Walk Ireland?

Every tour is self-guided with hand-picked accommodation, daily luggage transfer, detailed route notes and GPX files, plus our personal local support throughout your walk. Dates and group sizes are flexible — just ask.

What's Included

- ✓ Accommodation: Welcoming en-suite B&B rooms
- ✓ Breakfast: Full Irish breakfast every morning
- ✓ Luggage Transfer: Daily transfer of your main bag between accommodations
- ✓ Personalised Itinerary and route app for your smart phone that keeps you on the trail at all times.
- ✓ Support: 24/7 emergency support throughout your holiday
- ✓ Pre-Departure Pack: Information pack sent before you travel, so you know exactly what to expect

Not Included

- ✗ Flights: Travel to Ireland is not included
- ✗ Insurance: You'll need travel and walking holiday insurance
- ✗ Meals: Lunches and dinners are not included (though we'll recommend great local spots)



Get in touch

Email: info@walkingholidayireland.com

Web: walkingholidayireland.com

This tour: walkingholidayireland.com/walking-tours/dingle-way-SWA-DG-6M

FROM

€745

per person

See website for current rates